

PC Character Abilities Summary

IFGS ID: 5037

PC# 1 **Willow Darkfang** **Cleric** **Level: 3** Abilities Group: **Magical**
 Race: **Unknown** Origin: **Unknown**

ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl	+ Cost
12	Gifted Healing I					

61	Wings I	1	1			
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Ability Points - Allocated: 9 Spent: **1** Remaining: 8

PC# 2 **Steelin Da-Monay** **Thief** **Level: 8** Abilities Group: **Finesse**
 Race: **Unknown** Origin: **Unknown**

ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl	+ Cost
8	Deceit					
10	Dual Wield Training					

2	+5 S/A/S Points	2	5	Type specified:		1
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12	Gifted Healing I	1	2			
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22	Magical Aptitude I	1	3			CL Heal
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23	Magical Aptitude II	1	4	Magical Aptitude I		Speak With Plants
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30	Potion Master I	1	1			
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Ability Points - Allocated: 24 Spent: **15** Remaining: 9

PC# 3 **Herr of the Sidhe** **Knight** **Level: 6** Abilities Group: **Martial**
 Race: **Fey-Kin** Origin: **Supernatural**

ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl	+ Cost
61	Wings I					
107	Detect Magic					

10	Dual Wield Training					
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11	First Aid					
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12	Gifted Healing I	1	2			
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28	Outfitter	1	2			
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30	Potion Master I	1	1			
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31	Potion Master II	1	2	Potion Master I		
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32	Potion Master III	1	3	Potion Master II		
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44	Shield Focus	1	2	Shield Use		
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62	Wings II	1	2	Wings I		
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Ability Points - Allocated: 18 Spent: **14** Remaining: 4

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PC# 7 **Spider** **Thief** **Level: 3** Abilities Group: **Finesse**
 Race: **Halfling** Origin: **City Dweller**

ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl	+ Cost
134	+1 LI vs Fear type spells					
8	Deceit					
10	Dual Wield Training					
64	Breathe Underwater	1	3			
147	Dual Wield Focus	1	3	Dual Wield Training		
30	Potion Master I	1	1			
52	Street Knowledge	1	1			1

Ability Points - Allocated: 9 Spent: 8 Remaining: 1